

Appendix “F” - Club Regatta

1. Schedule of Races

Warning Signal: 12.00pm (noon)
Number of Races: 4 races
Discards: There will be one discard where 4 races have been started


2. Fleets

Fleet 1: Asymmetric Fleet (Code Flag R)
Fleet 2: Fast PY Fleet (Code Flag E)
Fleet 3: Slow PY Fleet (Code Flag J)

Fleet 1: Asymmetric boats including all RS Boats (including Fevas) Laser Bahia & Vago. Code Flag R shall be used. Results will be on PY

Fleet 2: Shall comprise of Wayfarers, GP14's, Enterprises, Lasers ,Laser Radials and any other class with a PY less than or equal to 1139 (except RS Feva). Code Flag E shall be used. Results will be on PY.

Fleet 3: Shall comprise of Laser Picos, Laser 4.7, Toppers and any other class with a PY greater than 1140. Code Flag J shall be used. Results will be on PY.

Code Flag R:  **Code Flag E:**  **Code Flag J:** 

Please refer to the website for details on the Portsmouth Yardstick (PY) handicap system if required

3. Courses

COURSE DIAGRAMS



Course 1: Fleet 1: Start – 1 – 3 – 1 – 3 – 1 – 3 Finish
Course 2: Fleet 2: Start – 1 – 2 – 3 – 1 – 3 – 1 – 2 – 3 Finish
Course 3: Fleet 3: Start – 1 – 2 – 4 – 1 – 2 – 4 Finish

Boats sailing in Fleet 1 & 2, sailing between marks 3 and 1 shall not sail through the Start/Finish line unless finishing the race. Any boat observed breaking this rule by the OOD shall be disqualified without hearing, this changes RRS 63.1

4. The Start

Races shall be started using RRS 26, as follows:

| Signal | | Flag | Sound Signal | Minutes Before Starting Signal | |
|---|---|-------------|---------------------------------|--------------------------------|---------------------|
| Starting Sequence: Fleet 2 | | | | | |
|  | ↑ | Warning | Fleet 2 Flag | 1 Short Signal | 5 |
|  | ↑ | Preparatory | Code Flag P | 1 Short Signal | 4 |
|  | ↓ | One-minute | Preparatory Flag Down | 1 Long Signal | 1 |
|  | ↓ | Starting | Fleet Flag Down | 1 Signal | 0 (& Fleet 1 5 Min) |
| Starting Sequence: Fleet 1 | | | | | |
|  | ↑ | Warning | Fleet 1 Flag | 1 Short Signal | 5 |
|  | ↑ | Preparatory | Code Flag P | 1 Short Signal | 4 |
|  | ↓ | One-minute | Preparatory Flag Down | 1 Long Signal | 1 |
|  | ↓ | Starting | Fleet Flag Down | 1 Signal | 0 (& Fleet 3 5 Min) |
| Starting Sequence: Fleet 3 | | | | | |
|  | ↑ | Warning | Fleet 3 Flag (Slow PY Fleet) | 1 Short Signal | 5 |
|  | ↑ | Preparatory | Code Flag P | 1 Short Signal | 4 |
|  | ↓ | One-minute | Preparatory Flag Down | 1 Long Signal | 1 |
|  | ↓ | Starting | Fleet Flag Down | 1 Signal | 0 |

Fleet 2 shall start first followed by Fleet 1 then Fleet 3. Depending on numbers the OOD may decide to start all fleets, or a combination of fleets together. When there are multiple fleet starts the starting sequences shall be run consecutively.

Starting/Finishing Line Line

The starting & finishing lines shall be between the mast of the committee boat and a tear-drop mark (yellow) to port.

Boats whose preparatory signal has not been made are reminded of their obligation not to interfere with boats that are racing as set out in RRS 23.1. Any boat observed breaking this rule by the OOD may be disqualified without hearing. This changes RRS 63.1.